Round 105 - Welcome Back

Audio recording: <u>https://zerohour-productions.net/recordings/insertcredits/R105%2014%20Oct%202022.mp3</u> Multimedia: <u>https://www.youtube.com/watch?v=blxZIVDpWno</u>

Show index

- News: 00:08:50
- Music segment 1: 00:47:55
- Gaming: 00:59:49
- Music segment 2: 01:34:54
- Design: 01:46:10

MrBond

Music

- Chernabogue, Furilas, Tuberz McGee B&M Super Mario Galaxy (OC ReMix)
- <u>bLiNd Trapped in a Cave Super Mario Brothers 2</u> (OC ReMix)
- MkVaff Protector in Green Chrono Trigger (OC ReMix)

Topics

- Doom can now be run (displayed) in Windows' Notepad, natively, at 60(ish) FPS, no hacks required -ASCII and all
 - https://arstechnica.com/gaming/2022/10/how-to-get-doom-running-in-windows-notepad-exe/
- "Official" Steam Deck dock now available; Decks, themselves, also available w/o a reservation -<u>https://www.pcgamer.com/the-steam-deck-and-docking-station-are-finally-available-without-reservation/</u>
- OG Mortal Kombat's (Arcade + home console ports, 1994) motion-capture actors attempt to sue Midway for authorship rights, additional royalties https://arataohpiaa.com/gamiag/2022/10/ths.loggl.hattle.over.who.roglly.orgated.mortal.kombat/
 - https://arstechnica.com/gaming/2022/10/the-legal-battle-over-who-really-created-mortal-kombat/
- Valve to (further) clarify their rules for which games they will exclude from Steam, following dust-up over Steins;Gate developer Spike Chunsoft's most recent entry Chaos;Head Noah having sensitive themes https://arstechnica.com/gaming/2022/10/in-sudden-reversal-valve-will-let-a-cult-classic-visual-novel-ont o-steam/
- Blizzard's Overwatch 2 early access launch goes less-than-smoothly; initial stability issues and DDoS attacks on top of questionable "real" phone number as a "guard" against cheating / inappopriate behavior and gatekeeping playable characters -

https://arstechnica.com/gaming/2022/10/overwatch-2-launch-marred-by-multiple-ddos-attacks/

Personal gaming

- Neon White (now complete)
- Cursed to Golf (now complete)
- Cecconoid (now complete)
- Axiom Verge 2 (in progress)
- Download (TG-16, SBC Sep)
- Choujikuu Yousai Macross: Scrambled Valkyrie (SNES, SBC Oct)
- Kaikan (PC / Freeware, SBC Oct-Dec)
- Gradius Gaiden (Arcade, SBC Sep-Nov)
- Sun longplay: Monolith
- Galak-Z

- Nuclear Throne
- Nova Drift
- Furious Angels

Tormod

Music

- Hallownest Below the Wastes by Justin Thornburgh, Chromatic Apparatus, and Dewey Newt from Hollow Knight (OC ReMix)
- Ancient Waves by RebeccaETripp from Final Fantasy V (OC ReMix)
- The Bat by Astral Tales from Batman: Return of the Joker (OC ReMix)

Topics

Nvidia's new 4000-series GPUs larger than an Xbox Series S; the 4090 being hailed as the first *true* 8K gaming GPU. 4090 Ti and RTX Titan Ada allegedly canceled because they melted PSUs and tripped breakers
AMD released their 7000-series CPUs and doesn't appear to be having issues keeping them stocked. Early Zen 5 motherboards suffering from firmware issues, continuing a time-honored tradition

- Google releases their Pixel 7 and Pixel 7 Pro cellphones, as well as the first Google-branded timepiece, called "Pixel Watch"

- An official Valve video promoting the Steam Deck was hastily removed and reuploaded with edits when the original was shown with the Nintend Switch emulator "Yuzu" installed

- Stock of the Steam Deck now at levels where reservations are no longer required (and I still haven't opened mine, oops)

- The EU has mandated USB-C charging on all phones, tablets, and cameras by EOY 2024, and for laptops by Spring of 2026

- Google's Stadia service shuttered; Ubisoft, of all companies, allowing users to transfer their purchases to PC

- E3 allegedly returning in June 2023

- MASSIVE *Grand Theft Auto 6* leak reveals many details about the upcoming title; has severely damaged developer morale

Personal gaming

- Slay the Spire
- Final Fantasy XV
- Mario Kart 8 Deluxe
- Final Fantasy I: Pixel Remaster

Ad-hoc design - <u>https://letsmakeagame.net/game-idea-generator/</u>

TITLE:	T.O.R.
SETTING(S):	Physics, One Enemy, Distant Future, Myth
PLAYERS:	1
INPUT METHOD:	Choice of common methods
GRAPHIC STYLE:	Very stylized / defined division between elements; 3D cel-shaded
AUDIO STYLE:	Varied based on layers of illusion; clear, distinct audio cues for events, approach of entity
POV:	3rd person, behind-the-shoulder view
STORY / HOOK:	The last human must resist the Singularity; steadily draw more of its attention until its singular focus misses the throughline of its eventual defeat - the irrationality of humanity
INVENTORY:	Pick up / move environment
MECHANICS:	Rube Goldberg-esque (Incredible Machine) - chain together traps, ruses, and puzzles
	while escaping layers of illusion; distract the entity continuously to give yourself time to trigger paradoxes to escape each layer
OBJECTIVE:	Enrage the mad god to distract it enough that you can strike at its core